

CNS	1m	10^0 m
Systeme	10cm	10^{-1} m
Areale	1cm	10^{-2} m
Lokale Netzwerke (Columns)	1mm	10^{-3} m
Neuronen	0.1mm	10^{-4} m
Synapsen	1 μ m	10^{-6} m
Molekuele	0.1nm	10^{-10} m

- Nonspiking models
 - Threshold neuron (McCulloch-Pitts neuron, Schwellengatter)
 - Sigmoidal neuron
 - Linear neuron
- Formal spiking neuron models
 - Integrate-and-Fire model
 - Spike response model
- Detailed models
 - Conductance based neuron model
 - Multi-compartment models

We start with simple models and switch to more and more complex models.

We will have to be aware of

- Which aspects of real neurons are *captured* by the model?
- Which aspects are *not captured* by the model?
- How to understand simpler models as *special cases* of more complex models.
- Which new *mechanisms relevant for information processing* are captured by more complex models?



Occam's Razor: "Entities should not be multiplied more than necessary"

When you have two competing hypothesis/models which make exactly the same predictions, the one that is simpler is the better.

The most complex model is not necessarily the best one, because

- one often does not understand the true role of additional mechanisms.
- one often does not know the values for additional parameters.
- more complex models are more time intensive to simulate → smaller networks

In 1943, the neurophysiologist McCulloch and the logician Pitts proposed a model for the calculations of a neuron i which was quite similar to the following one:

Input: A vector $\mathbf{x} = (x_1, \dots, x_n)^T \in \{0, 1\}^n$

Output: A bit $x_i \in \{0, 1\}$ defined as follows

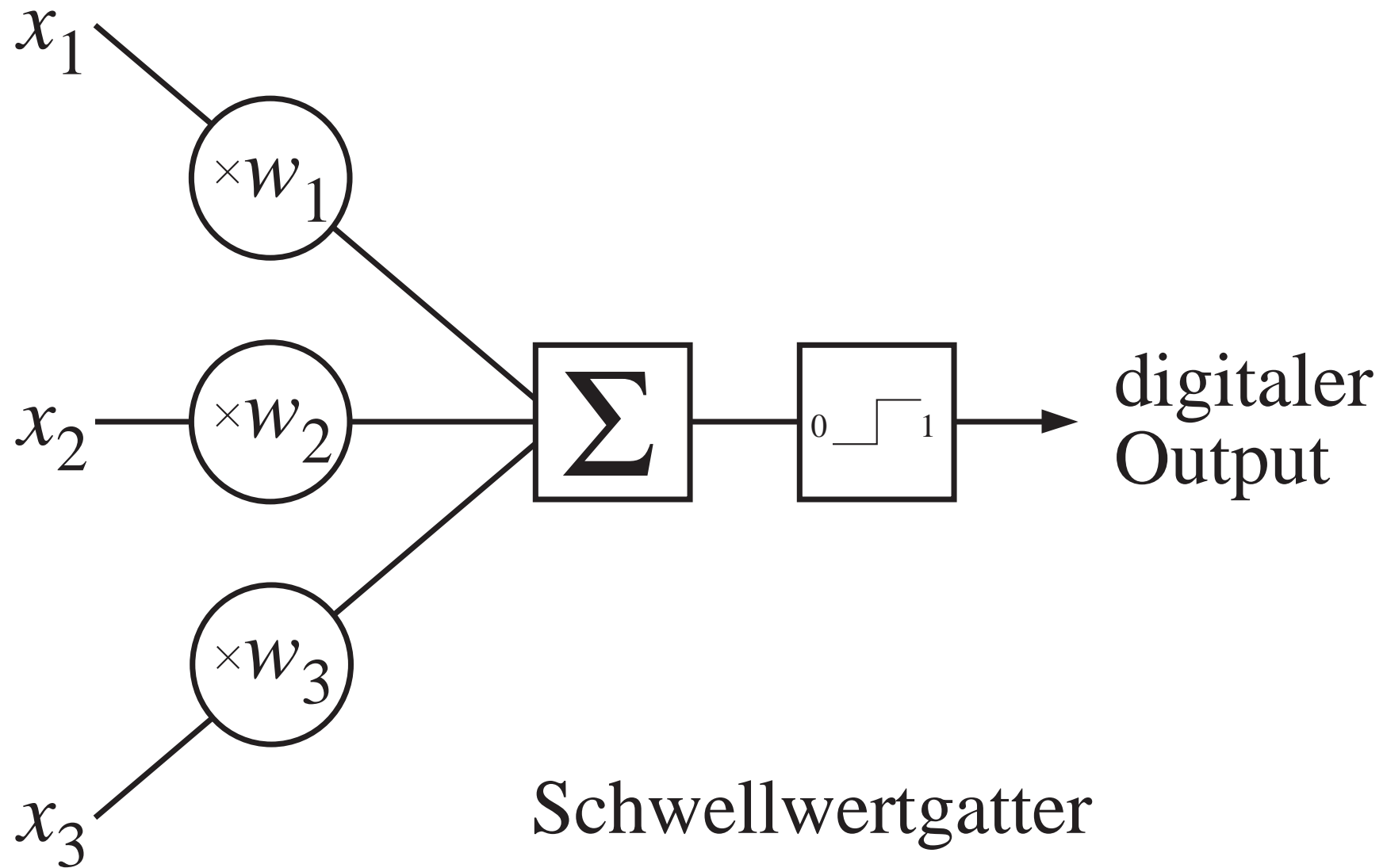
$$x_i := \begin{cases} 1, & \text{if } \sum_{j=1}^n w_{ij} \cdot x_j \geq \vartheta_i \\ 0, & \text{otherwise} \end{cases}$$

Parameters:

- $\mathbf{w} = (w_{i1}, \dots, w_{in})^T \in \mathbb{R}^n$... Weights
- ϑ_i ... Threshold

Vector notation with Θ being the Heaviside step function:

$$x_i = \Theta(\mathbf{w}^T \mathbf{x} - \vartheta_i)$$



Binary inputs $x_j = 1$ models an active = "presynaptic neuron j fires" synapse.

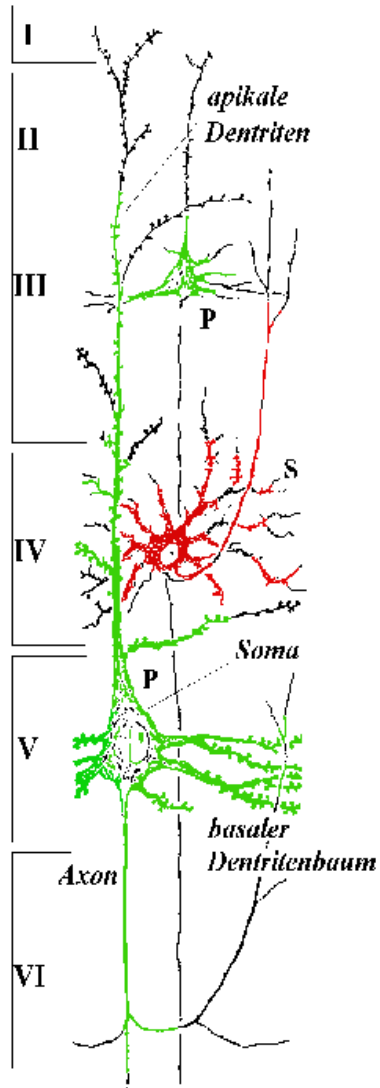
Postsynaptic response The terms $x_j w_{ij}$ model the amplitude of the postsynaptic voltage change due to the active synapse ij .

Nettoinput $u_i := \sum_j w_{ij} x_j$ models the membrane potential at the axon hillock of the neuron.

Threshold When the membrane potential u_i exceeds the threshold ϑ_i , the neuron fires an action potential, i.e., $x_i = 1$.

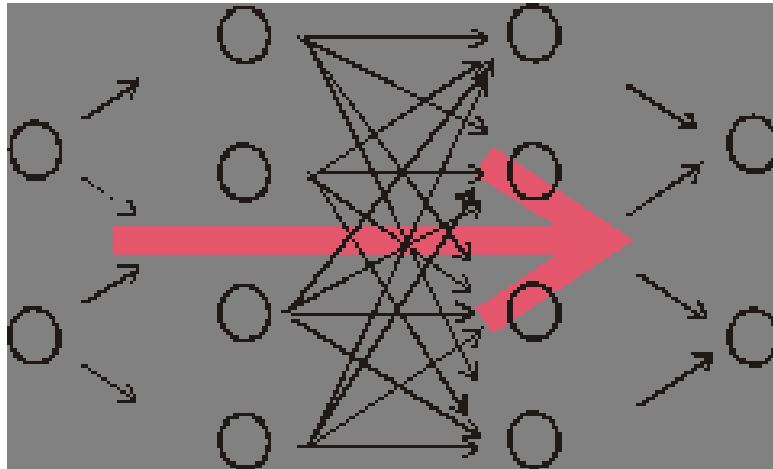
Binary output is like an action potential an all ($x_i = 1$) or nothing ($x_i = 0$) signal.

Weights A weight w_{ij} models the strength of a synapse from the **presynaptic neuron j** to the **postsynaptic neuron i** . The weights of synapses are modulated by learning mechanisms.

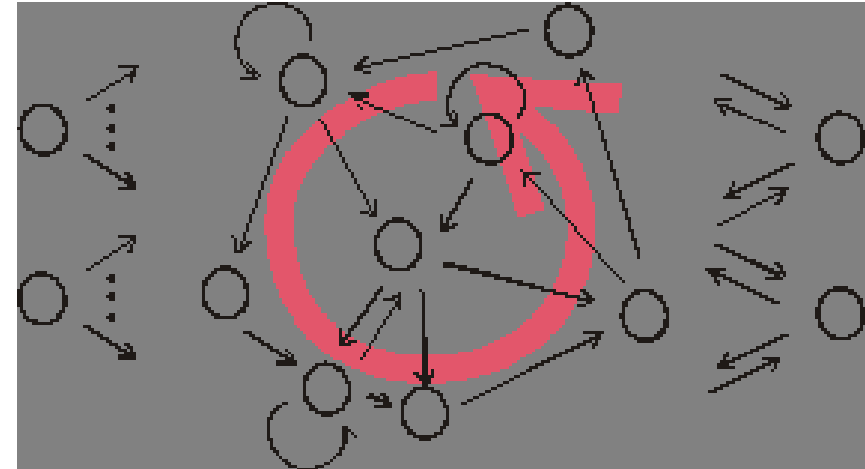


- Excitatory synapses are exciting their targets (i.e., their activity increases the membrane potential of the target). Excitatory synapses are modeled by positive weights $w_{ij} > 0$.
- Inhibitory synapses are inhibiting their targets (i.e., their activity tends to decrease the membrane potential of the target). Inhibitory synapses are modeled by negative weights $w_{ij} < 0$.
- Neurons have either exclusively excitatory or exclusively inhibitory outgoing synapses, i.e., a neuron is either an **excitatory neuron** or an **inhibitory neuron**.
- Therefore, we have $sign(w_{ij}) = sign(w_{kj})$ for all i, j, k .

feed forward networks



recurrent networks



Biological networks are in general highly recurrent.

For recurrent networks, there are two frequently used update schemes

Synchronous

For every (discrete) time step t , the output $x_i(t)$ of neuron i is calculated from the outputs $x_j(t - 1)$ of its presynaptic neurons at time $t - 1$:

$$x_i(t) = \Theta \left(\sum_j w_{ij} x_j(t - 1) - \vartheta_i \right)$$

For a network with n neurons, a weight matrix $W = [w_{ij}]_{i,j=1,\dots,n}$, and a vector of thresholds $\vartheta = (\vartheta_1, \dots, \vartheta_n)^T$, we can write this as

$$\mathbf{x}(t) = \Theta (W\mathbf{x}(t - 1) - \vartheta)$$

Asynchronous/stochastic

Choose a neuron i randomly from the set of neurons in the network and calculate its output $x_i(t)$ from the outputs of its presynaptic neurons at time $t - 1$.

Simple model: Theoretical analysis is possible, also for learning algorithms (e.g., the perceptron rule).

Abstract model: It captures the most fundamental aspects of neuronal function.

Plausible model: Some cells in the cerebellum seem to work similar to threshold neurons.

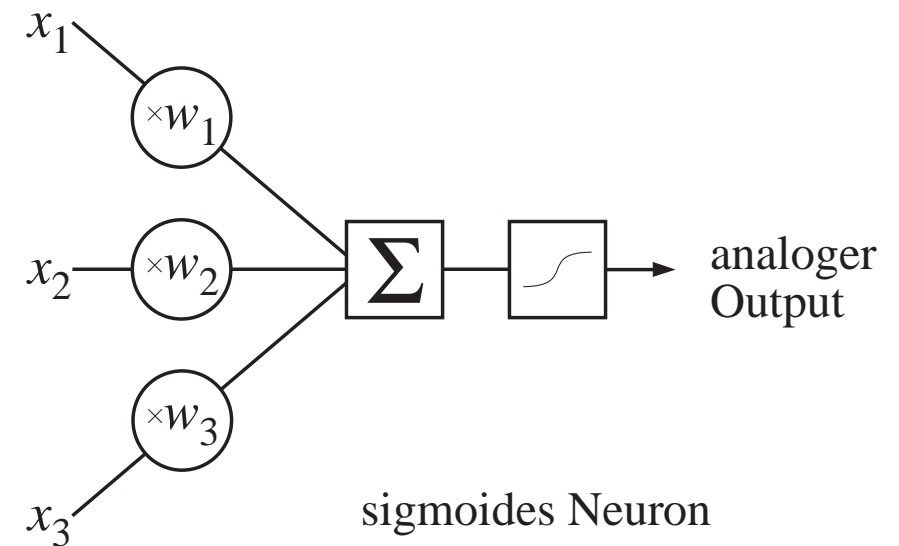
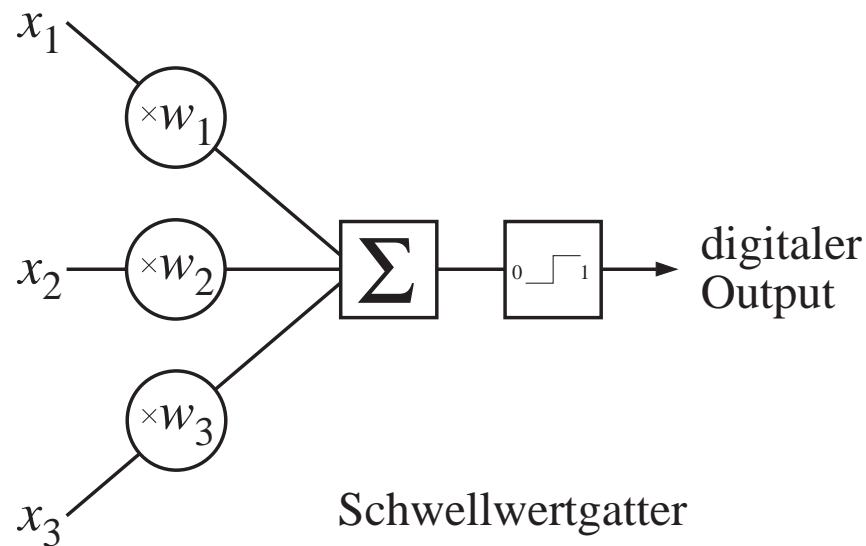
Timing: Time has to be discretized.

Ignores temporal dynamics: e.g., an output spike is only relevant for the membrane potential of the postsynaptic neurons in the next time step.

Point model: The spatial structure of the dendritic tree and the resulting nonlinear interactions of voltages are not modeled.

Implausible model: Because of its temporal deficits, probably not plausible for most neurons in cortex.

Sigmoidal neurons have a “soft” threshold.



The essential difference to a threshold neuron is its sigmoidal *activation function* which ensures analog output.

Computation of the *analog output* x_i based on *analog inputs* x_j :

$$x_i = \sigma \left(\underbrace{\sum w_{ij} x_j - \vartheta}_{u_i} \right)$$

with the activation function σ . Often used for $\sigma(u)$:

- logsig: $\sigma(u) = \frac{1}{1+e^{-u}}$
- tansig: $\sigma(u) = \frac{2}{1+e^{-u}} - 1 = \tanh(u)$

Other neuron models are obtained for other activation functions:

- **Threshold neuron**: $\sigma(u) = \begin{cases} 1, & \text{if } u \geq 0 \\ 0, & \text{otherwise.} \end{cases}$
- **Linear neuron**: $\sigma(u) = u$.

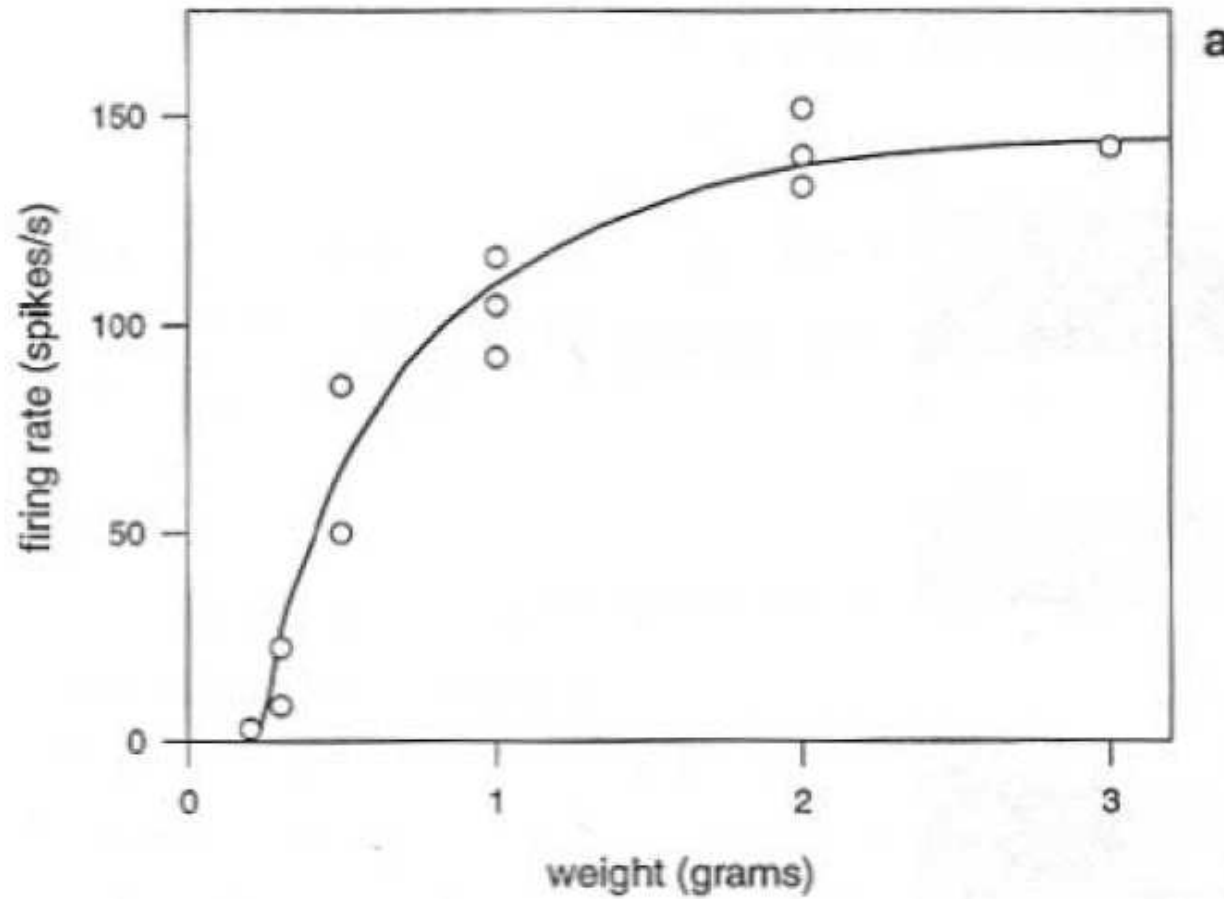
One can interpret the analog output of a sigmoidal neuron as its *firing rate* ν .

$$\text{firing rate } \nu(t) = \frac{\text{Number of spike in time interval } [t - \Delta T, t]}{\Delta T}$$

Models which are based on the assumption that the firing rate of a neuron codes the information transmitted are called *rate models*.

Does this model make sense?

Is information transmitted by the firing rate of neurons in biological systems?



Firing rate of a stretch sensor in a muscle, Adrian 1926.

Discrete time updates

Just like in networks of threshold gates.

Continuous time updates

All neurons in the network update their output x_i continuously such that it changes in the direction of $\sigma(u_i)$.

$$\tau_i \frac{dx_i(t)}{dt} = -x_i(t) + \sigma(u_i(t))$$

with a time constant $\tau_i > 0$ and

$$u_i(t) = \sum_j w_{ij} x_j(t) - \vartheta_i$$

$$x_i(t) = \alpha_i x_i(t - \Delta t) + (1 - \alpha_i) \sigma \left(\sum w_{ij} x_j(t - \Delta t) - \vartheta \right)$$

with $0 \leq \alpha_i \leq 1$.

Comment:

- $\alpha_i = 1 - \frac{\Delta t}{\tau_i}$
- $\alpha_i \rightarrow 1$ corresponds to $\tau_i \rightarrow \infty$
- $\alpha_i = 0$ corresponds to $\tau_i = \Delta t$ (equivalent to the time-discrete update).
- If Δt is chosen too large (relative to τ_i), the result is not correct.

Simple model: Theoretical analysis is possible. Compared to the threshold neuron, the continuous activation function is often advantageous.

Abstract model: It captures the most fundamental aspects of neuronal function.

Plausible model: The firing rate of many neurons as a function of an injected current is sigmoidal-like.

Ignores temporal dynamics: Again, important temporal dynamics of real neurons are ignored.

Point model: The spatial structure of the dendritic tree and the resulting nonlinear interactions of voltages are not modeled.

Implausible model: Many results suggest that the exact spike timing is important for information processing in biological systems, at least in some parts of the brain.